

# Minotaur

## Civilization and Culture

### Major Organizations

Traditionally, Minotaur society operates under the rule of a council of eight leaders. In decision making, four of these leaders represent their people's opinions and requests, while the other four act in what is believed to be the common interest of the race as a whole. A majority in any situation is required to pass decisions brought before them.

In practice this small council cannot possibly keep track of the thousands of smaller Minotaur clans, and most family groups are expected to resolve problems on their own. If not, they can be facing years worth of waiting before the Minotaur leaders can address their issue. More brutish tribes of Minotaur do exist, although many such tribes have been pushed out of their territories by progress, or captured to be used as guards for mazes and other dungeon locales.

### History

Minotaur are known to many as wild, dangerous monsters who sometimes roam stone mazes for their next victims. Within their own tribes, however, Minotaur can be shamanistic warriors who revere the land and worship the sun as a patron deity who brings life and defends against the darkness that encroaches in its absence. They often adorn their horns with jewelry, tattoos, or etchings, rather than using them as weapons.

Powerfully built, a Minotaur's body physically resembles most humanoids, with hooves where one would find feet, and the head of a bull. In some regions, Minotaur may instead have the general appearance of buffalo or even yaks. Female Minotaur generally have a smaller body structure, but are otherwise indistinguishable from their male counterparts to most races.

Minotaur are usually well received by most, and even looked to in matters of spiritual guidance. Likewise, the race accepts any who wish to live in peace with nature, but are quick to quash those who would defile their homelands.

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