

# 4 - Return to Camrea

## Major Objectives

- Eliminate enemy refitting station, salt the earth
  - 5 days to completion
- Recover Camrean VIPs
  - Otis, located in Cetus
  - Yusef, located in Pylin
    - Recover data from Pylin, prevent data from falling into enemy hands
  - Rendezvous is a safehouse in Cortus

## Complications

- Sentinel airship overhead, both a surveillance measure and heavy threat

## Clock Mechanics

- Countdown to Completion
  - +1 increase per day
- Threat
  - +1 increase per Major order completed
  - +1 increase as Detection clock is filled
  - Filled if Refitting Station is eliminated
- Detection
  - +1 increase on making an error
  - +1 increase if within a hex of the Sentinel ship
  - Large increase on active assaults

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