

# Bacre

**Founding Date** 489

**Type** Large town

**Population** 2,000,000

**Owner/Ruler** Rune

**Owning Organization** Prathia

**Characters in Location** Rune

## Demographics

The only noticeable difference between Bacre Keep and the other capitals and towns is the significant presence of Korhoma. Thanks to Lord Rune, it is a place many Korhoma feel safe and seen.

## Government

Bacre City is ruled by Rune, a Korhoma, who has been ruling the town for hundreds of years without opposition.

## Defences

Despite its smaller size, Bacre City's defensible location, and tall walls make it more than formidable. In addition to this, every able bodied citizen within the walls is taught basic combat techniques and is provided a weapon. Due to this, Bacre City is also incredibly strict about weapon possession and while openly carrying your weapons is allowed, drawing a weapon within the walls, for any reason, can be a severely punished offence.

## Industry & Trade

Bacre City's main export is fish. Fishermen sell their catches to merchants in the city who then travel Ovenica's coast to sell their product. Due to their location, and some very well worded treaties with the Selkie people, Bacre City has a very large portion of the ocean to use for fishing. Within the city itself there are other small necessary shops that you would expect to find, however much of the retail and warehouse space is reserved for fishing boats and packing centres.

## Infrastructure

Bacre City is built on a large rock in a small bay that encompasses the castle and those within. The Keep is inaccessible from land and must be approached by water. The walls are high and thick and, to avoid corrosion, have been coated in a crude cement like mixture to keep them safe from erosion. This product needs to be applied about every five years however, so Bacre City is constantly making more supply.

## Guilds and Factions

The Fish Monger's Union keeps a careful eye on fishing regulations within the city. They keep track of which boats are allowed to be out on the water, and which parts of the ocean are being over fished and need to be left alone for a while. Since fishing is the lifeblood of the keep, the Union has a significant amount of control within the town.

## History

Bacre City was the last Capital to be built (originally called Bacre Keep). Its construction was originally a point of contention due to its location. The other holds worried that Ustrana was preparing for a fight, and they weren't entirely wrong. Much of the border skirmishes after The First War are generally attributed to Ustrana and many people within the other holds still keep strong grudges towards anyone from Bacre City.

In recent years Rune joined forces with Prathia to become one country, once again souring it and its people in the eyes of the rest of Ovenica.

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