

Fedora Atomic Linux

Articles within this book should apply to any Fedora Atomic distro, such as Silverblue, Kitonite, or forks like Bazzite, provided **rpm-ostree** is underpinning functions.

- [Gaming](#)
- [General Config](#)
- [Virtualization](#)

Gaming

AppData

AppData doesn't exist on Linux, so the behaviour of where files are placed is different depending on the method of launching a given app.

If utilizing Steam:

Obtain the Game's ID from the end of the Store Page's URL

`/var/home/USER/.local/share/Steam/steamapps/compatdata/GAME ID`

`/pfx/drive_c/users/steamuser/AppData/`

If utilizing Wine:

Lethal Company

- Use the [r2modman](#) manager
- Installation of the mods functions the same way as Overwolf
- Replace *USER*, and paste this into steam launch options:

```
WINEDLLOVERRIDES="winhttp,version=n,b"  
"/home/USER/.var/app/com.github.ebkr.r2modman/config/r2modmanPlus-  
local/LethalCompany/web_start_wrapper.sh" %command%
```

General Config

Dolphin File Manager

- Hamburger Menu > Configure > Configure Dolphin
- Interface > Status & Location bars
 - Location bar: Show full path inside location bar

NumLock on Startup

- System Settings
- Keyboard > Keyboard
- Numlock on Startup: Turn on > Apply
- Colours & Themes > Login Screen (SDDM)
- Apply Plasma Settings... > Apply

Chrome PWAs

- Add the following beneath *Other Files* in **Flatseal**
 - ~/.local/share/applications:create
 - ~/.local/share/icons:create
- Restart Chrome to apply changes

Virtualization

- Virtual Machine Manager can be acquired from the Bazaar
- Launch Konsole, and run: `sudo rpm-ostree install virt-install libvirt-daemon-config-network libvirt-daemon-kvm qemu-kvm virt-manager virt-viewer`
- Reboot the system
- Launch Konsole, and run: `sudo systemctl enable --now libvirtd`
- Through Konsole, relocate any .isos: `sudo cp [source] /var/lib/libvirt/images`