Gaming

- Single-Player Tarkov (SPT)
- UEVR for Linux

Single-Player Tarkov (SPT)

- Through Lutris, download, login to, and install Escape From Tarkov
- Install dependencies:
  - `sudo rpm-ostree install dotnet-sdk-10.0`
- Download the SPT Installer
- Launch, and set the download/install location for SPT as **/home/USER/Games/SPT/**
- The default path for EFT's .exe is: **/home/USER/Games/escape-from-tarkov/drive_c/Battlestate Games/Escape from Tarkov/**
- Once the installation is completed, add the game into Lutris.
  The sole point of this is to allow Bazzite to create a Wine prefix path.
  - + > Add locally installed game
  - Runner = Wine
  - Executable = **/home/USER/Games/SPT/SPT.Launcher.desktop**
  - Prefix path = **/home/USER/Games/SPT/**
  - Launch from Lutris. It'll fail, but create the **pfx** folder
- Launch the **SPT.Server.desktop**, then **SPT.Launcher.desktop**
- Within the **Launcher**
  - set **Proton** to **GE-Latest**
  - Set **Wine** to **/home/USER/Games/SPT/pfx**

UEVR for Linux

GitHub

Launch the AppImage with **Gear Lever**, available from the Bazzar.
Kaon will scan installed games, and provide the necessary adjustments.